

PANDEMIC ERA YEAR 1



Pandemic Era is a roguelike single-player digital board game set in the world after a global pandemic.

Find more survivors, fight nature and start rebuilding society. You need to plan far, balancing finding more food with crafting supplies and learning skills.

Pandemic Era is aiming to create a deeper strategic experience for tablets by taking advantage of their easy interface and marrying it to a pleasing board game aesthetic. Anyone enjoying board games, roleplaying games or just a post-apocalyptic story will find something to enjoy in *Pandemic Era*.

Premium Game concept preferably in cooperation with a renowned publisher.

Stores: 1. Apple , 2. Amazon, 3. Google

Main target group : Player age 14-29 years, 85% male.

The plan is to cooperate with publishers to get support for marketing.

Paradox Interactive has already expressed interest in *Pandemic Era*.

NVIDIA is also looking for pre-installing games for their new gaming tablet, which would bring the *Pandemic Era* team to the forefront of tablet gaming.